

# **REBEL ALLIANCE**

This reference contains the *X-Wing Second Edition* Quick Build options for the Rebel Alliance faction. These predefined selections of pilots and upgrades help you quickly assemble squadrons and get flying. Each option consists of a ship card, a number of upgrade cards, and a threat level. To play a match using the Quick Build options, you just need to agree to a particular threat level with your opponent, choose a combination of options that add up to that threat level, and launch your fighters!

SHIP	PILOT	UPGRADES	THREAT
<b>T-65 X-wing</b> swzdi	• LUKE SKYWALKER	<ul> <li>Instinctive Aim</li> <li>Proton Torpedoes</li> <li>R2-D2</li> <li>Servomotor S-foils</li> </ul>	00000 00000
T-65 X-WING SWZ01	Red Squadron Veteran	<ul> <li>Ø Predator</li> <li>Ø R5 Astromech</li> <li>Ø Servomotor S-foils</li> </ul>	000- 00000
<b>T-65 X-wing</b> SwZ01	• JEK PORKINS	<ul> <li>③ Dutmaneuver</li> <li>④ R5-D8</li> <li>③ Afterburners</li> <li>③ Hull Upgrade</li> <li>③ Servomotor S-foils</li> </ul>	━━━ •━━ •━━ ०००⊂ ०००००
T-65 X-WING SWZ01	BLUE SQUADRON ESCORT	<ul> <li>Proton Topedaes</li> <li>R3 Astromech</li> <li>Servomotor S-foils</li> </ul>	
<b>T-65 X-WING</b> SWZ12	•WEDGE ANTILLES	<ul> <li>Ø Dutmaneuver</li> <li>Proton Torpedoes</li> <li>R4 Astromech</li> <li>Shield Upgrade</li> <li>Servomotor S-foils</li> </ul>	
T-65 X-WING SWZ12	• BIGGS DARKLIGHTER	<ul><li>Selfless</li><li>Servomotor S-foils</li></ul>	coc= cocco cocco
T-65 X-WING SWZ12	•THANE KYRELL	<ul> <li>Elusive</li> <li>Ion Torpedoes</li> <li>R2 Astromech</li> <li>Afterburners</li> <li>Hull Upgrade</li> <li>Servomotor S-foils</li> </ul>	0000 00000



SHIP	PILOT	UPGRADES	THREAT
T-65 X-WING SWZ12	• GARVEN DREIS	Servomotor S-foils	
BTL-A4 Y-WING SWZ13	• NORRA WEXLEY	<ul> <li>Expert Handling</li> <li>Ion Cannon Turret</li> <li>Veteran Turret Gunner</li> <li>R3 Astromech</li> </ul>	
BTL-A4 Y-WING SWZ13	• EVAAN VERLAINE	<ul> <li>Expert Handling</li> <li>Ion Cannon Turret</li> </ul>	
BTL-A4 Y-WING SWZ13	Gold Squadron Veteran	<ul> <li>Expert Handling</li> <li>Proton Torpedoes</li> <li>R3 Astromech</li> </ul>	
BTL-A4 Y-WING SWZ13	•HORTON SALM	<ul> <li>Outmaneuver</li> <li>Ion Cannon Turret</li> <li>Veteran Turret Gunner</li> <li>R5 Astromech</li> </ul>	
BTL-A4 Y-WING SWZ13	• "Dutch" Vander	<ul> <li>Proton Torpedoes</li> <li>R3 Astromech</li> </ul>	
BTL-A4 Y-WING SWZ13	GRAY SQUADRON BOMBER	<ul> <li>Ion Cannon Turret</li> <li></li></ul>	
BTL-S8 K-WING SWZD6	•Esege Tuketu	<ul> <li>Traj. Simulator</li> <li>Ion Missiles</li> <li>Perceptive Copilot</li> <li>Conner Nets</li> <li>Proton Bombs</li> <li>Advanced SLAM</li> </ul>	000C3 00000
BTL-S8 K-WING SWZD6	•Miranda Doni	<ul><li>Proton Bombs</li><li>Advanced SLAM</li></ul>	
BTL-S8 K-WING SWZD6	Warden Squadron Pilot	<ul><li>𝔅𝔅𝔅 Barrage Rockets</li><li>𝔅𝔅𝔅 Bomblet Generator</li></ul>	00000 00000
A/SF-D1 B-WING SWZD6	• BRAYLEN STRAMM	<ul> <li>Trick Shot</li> <li>Jamming Beam</li> </ul>	0000 00000
A/SF-D1 B-WING SWZD6	BLADE SQUADRON VETERAN	<ul><li>⑧ Elusive</li><li></li></ul>	
A/SF-D1 B-WING SWZD6	•Ten Numb	<ul> <li>⑧ Squad Leader</li> <li>⑨ Advanced Sensors</li> <li>ᡤ Heavy Laser Cannon     <li>⊗ Shield Upgrade</li> </li></ul>	

SHIP	PILOT	UPGRADES	THREAT
A/SF-D1 B-WING SWZD6	Dagger Squadron Pilot	(3) Advanced Sensors	
<b>ARC-170</b> SWZD6	• NORRA WEXLEY	<ul> <li>Expert Handling</li> <li>Seasoned Navigator</li> <li>Veteran Tail Gunner</li> <li>R3 Astromech</li> <li>Ablative Plating</li> <li>Hull Upgrade</li> </ul>	
<b>ARC-170</b> SWZD6	• GARVEN DREIS	<ul> <li>Expert Handling</li> <li>Proton Torpedoes</li> <li>Perceptive Copilot</li> <li>Veteran Tail Gunner</li> </ul>	
<b>ARC-170</b> SWZD6	• SHARA BEY	<ul> <li>Expert Handling</li> <li>Proton Torpedoes</li> <li>Perceptive Copilot</li> <li>R3 Astromech</li> </ul>	
<b>ARC-170</b> SWZD6	• IBTISAM	(3) Elusive	
AUZITUCK GUNSHIP SWZD6	• WULLFFWARRD	<ul> <li>Selfless</li> <li>GNK "Gonk" Droid</li> <li>Novice Technician</li> <li>Hull Upgrade</li> </ul>	
AUZITUCK GUNSHIP SWZD6	• LOWHHRICK		000 0000 00000
AUZITUCK GUNSHIP SWZD6	Kashyyyk Defender	Novice Technician	
<b>E-WING</b> SWZD6	• Corran Horn	<ul> <li>③ Dutmaneuver</li> <li>④ Fire-Control System</li> <li>④ Proton Torpedoes</li> <li>④ R2 Astromech</li> <li>⊗ Afterburners</li> </ul>	
<b>E-WING</b> SWZD6	Rogue Squadron Escort	<ul> <li>Predator</li> <li>Collision Detector</li> <li>Proton Torpedoes</li> <li>R3 Astromech</li> </ul>	
<b>E-WING</b> SWZD6	• GAVIN DARKLIGHTER	<ul> <li>③ Crack Shot</li> <li>③ Fire-Control System</li> <li>④ Ion Torpedoes</li> <li>④ R4 Astromech</li> </ul>	

SHIP	PILOT	UPGRADES	THREAT
E-WING SWZD6	KNAVE SQUADRON Escort		• • • • • • • • • • • • • • • • • • • •
<b>HWK-290</b> SWZ06	•JAN ORS	<ul> <li>Trick Shot</li> <li>Perceptive Copilot</li> <li>Seismic Charges</li> <li>Cloaking Device</li> <li>Engine Upgrade</li> <li>Moldy Crow</li> </ul>	
HWK-290 SWZ06	ROARK GARNET	<ul> <li>⑧ Elusive</li> <li></li></ul>	0000 00000
HWK-290 SWZ06	• Kyle Katarn	Moldy Crow	0000 00000
HWK-290 SWZ06	REBEL SCOUT	<ul> <li>Proton Bombs</li> <li>Seismic Charges</li> <li>Sabine Wren</li> <li>Engine Upgrade</li> </ul>	
RZ-1 A-WING SWZD6	• ARVEL CRYNYD	<ul> <li>Intimidation</li> <li></li></ul>	
RZ-1 A-WING SWZD6	GREEN SQUADRON PILOT	<ul> <li>Daredevil</li> <li>Concussion Missiles</li> <li>Shield Upgrade</li> </ul>	0000 00000
RZ-1 A-WING SWZD6	• JAKE FARRELL	<ul><li>Outmaneuver</li><li>Cluster Missiles</li></ul>	0000 00000
RZ-1 A-WING SWZD6	Phoenix Squadron Pilot (x2)	Proton Rockets	
SHEATHIPEDE-CLASS SHUTTLE SWZD6	•Fenn Rau	<ul> <li>③ Dutmaneuver</li> <li>④ Seasoned Navigator</li> <li>④ R4 Astromech</li> <li>③ Stealth Device</li> <li>⑤ Phantom</li> </ul>	
SHEATHIPEDE-CLASS SHUTTLE SWZD6	• Ezra Bridger	<ul> <li>Heightened Perception</li> <li>"Chopper"</li> <li>Afterburners</li> <li><i>Phantom</i></li> </ul>	
TIE/LN FIGHTER SWZD6	•CAPTAIN REX	<ul> <li>Elusive</li> <li>Juke</li> <li>Stealth Device</li> </ul>	0000 00000

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SHIP	PILOT	UPGRADES	THREAT
TIE/LN FIGHTER SWZD6	• SABINE WREN	<ul> <li>⑧ Outmaneuver</li> <li>              Ø Conner Nets      </li> <li>             Mull Upgrade         </li> </ul>	
TIE/LN FIGHTER SWZO6	• Ezra Bridger	<ul> <li>Supernatural Reflexes</li> <li>"Zeb" Orrelios</li> <li>Hull Upgrade</li> </ul>	
TIE/LN FIGHTER SWZD6	• "ZEB" ORRELIOS		
UT-600 U-wing Swz06	• CASSIAN ANDOR	<ul> <li>Fire-Control System</li> <li>Jyn Erso</li> <li>Baze Malbus</li> <li>Pivot Wing</li> </ul>	
UT-600 U-wing swz06	•Ваної Каак	<ul><li>Cassian Andor</li><li>Pivot Wing</li></ul>	
UT-600 U-wing swz06	• Heff Tobber	<ul> <li>Fire-Control System</li> <li>Ion Cannon Turret</li> <li>Bistan</li> <li>Perceptive Copilot</li> <li>Pivot Wing</li> </ul>	
UT-600 U-wing SWZ06	BLUE SQUADRON SCOUT	<ul> <li>Advanced Sensors</li> <li>Tactical Officer</li> <li>Pivot Wing</li> </ul>	
YT-1300 LIGHT FREIGHTER SWZ06	•HAN SOLO	<ul> <li>S Lone Wolf</li> <li>Chewbacca</li> <li>Millennium Falcon</li> </ul>	
<b>YT-1300 Light</b> <b>FREIGHTER</b> SWZ06	• Chewbacca	<ul> <li>Predator</li> <li>C-3P0</li> <li>Leia Organa</li> <li>R2-D2</li> <li>Han Solo</li> <li>Luke Skywalker</li> <li>Engine Upgrade</li> <li>Millennium Falcon</li> </ul>	
YT-1300 LIGHT FREIGHTER SWZ06	•LANDO CALRISSIAN	<ul> <li>Swarm Tactics</li> <li>Concussion Missiles</li> <li>Nien Numb</li> <li>Engine Upgrade</li> <li>Millennium Falcon</li> </ul>	
YT-1300 LIGHT FREIGHTER SWZ06	Outer Rim Smuggler	<ul> <li>Homing Missiles</li> <li>Novice Technician</li> <li>Veteran Turret Gunner</li> <li>Feedback Array</li> <li>Static Discharge Vanes</li> </ul>	00000

SHIP	PILOT	UPGRADES	THREAT
Z-95-AF4 HEADHUNTER SWZD6	• AIREN GRACKEN	<ul> <li>Swarm Tactics</li> <li>Cluster Missiles</li> <li>Hull Upgrade</li> </ul>	00 000 00000
Z-95-AF4 HEADHUNTER SWZD6	Bandit Squadron Pilot		00 0000 00000
Z-95-AF4 HEADHUNTER SWZD6	•LIEUTENANT BLOUNT	<ul> <li>③ Dutmaneuver</li> <li>④ Proton Rockets</li> <li>③ Shield Upgrade</li> </ul>	00
Z-95-AF4 HEADHUNTER SWZD6	TALA SQUADRON PILOT	Selfless	
ATTACK SHUTTLE SWZO6	•HERA SYNDULLA	<ul> <li>8 Elusive</li> <li>Ion Cannon Turret</li> <li>9 Phantom</li> </ul>	0000 00000
ATTACK SHUTTLE SWZO6	• SABINE WREN	<ul> <li>Outmaneuver</li> <li>Dorsal Turret</li> <li>Phantom</li> </ul>	000 0000 00000
YT-2400 LIGHT FREIGHTER SWZ06	• DASH RENDAR	<ul> <li>Expert Handling</li> <li>Trick Shot</li> <li>Perceptive Copilot</li> <li>Rigged Cargo Chute</li> <li>Outrider</li> </ul>	
YT-2400 LIGHT FREIGHTER SWZD6	• LEEBO	<ul> <li>Outrider</li> <li>Inertial Dampeners</li> </ul>	<b></b>
YT-2400 LIGHT FREIGHTER SWZ06	WILD SPACE FRINGER	<ul> <li>Concussion Missiles</li> <li>Veteran Turret Gunner</li> <li>Contraband Cybernetics</li> </ul>	
UT-600 U-wing swzoz	• Magva Yarrd	<ul> <li>Blusive</li> <li>Saw Gerrera</li> <li>Advanced Sensors</li> <li>Shield Upgrade</li> <li>Pivot Wing</li> </ul>	
UT-600 U-wing swz02	• SAW GERRERA	<ul> <li>Magva Yarro</li> <li>Pivot Wing</li> </ul>	
UT-600 U-wing Swz02	• BENTHIC TWO TUBES	<ul><li>Advanced Sensors</li><li>Pivot Wing</li></ul>	

SHIP	PILOT	UPGRADES	THREAT
UT-600 U-wing Swzo2	• PARTISAN RENEGADE	<ul> <li>Advanced Sensors</li> <li>Deadman's Switch</li> <li>Pivot Wing</li> </ul>	
<b>T-65 X-WING</b> SWZD2	•KULLBEE SPERADO	<ul> <li>③ Outmaneuver</li> <li>④ R2 Astromech</li> <li>⑦ Deadman's Switch</li> <li>③ Afterburners</li> <li>④ Hull Upgrade</li> <li>⑥ Servomotor S-foils</li> </ul>	
T-65 X-WING SWZD2	• Edrio Two Tubes	<ul> <li>Trick Shot</li> <li>R4 Astromech</li> <li>Deadman's Switch</li> <li>Servomotor S-foils</li> </ul>	
<b>T-65 X-wing</b> swzdz	•LEEVAN TENZA	<ul> <li>Elusive</li> <li>R2 Astromech</li> <li>Deadman's Switch</li> <li>Afterburners</li> <li>Shield Upgrade</li> <li>Servomotor S-foils</li> </ul>	
T-65 X-WING SWZD2	CAVERN ANGELS ZEALOT	<ul> <li>R2 Astromech</li> <li>Deadman's Switch</li> <li>Servomotor S-foils</li> </ul>	0000 0000 00000
VCX-100 LIGHT FREIGHTER SWZ06	•Kanan Jarrus	<ul> <li>Ion Cannon Turret</li> <li>Hera Syndulla</li> <li>"Chopper"</li> <li>Ezra Bridger</li> <li><i>Ghost</i></li> </ul>	
ATTACK SHUTTLE SWZD6	• "ZEB" ORRELIOS	Phantom	
VCX-100 LIGHT FREIGHTER SWZD6	•HERA SYNDULLA	<ul> <li>Elusive</li> <li>Dorsal Turret</li> <li>Kanan Jarrus</li> <li><i>Ghost</i></li> </ul>	
ATTACK SHUTTLE SWZD6 SWZD6	• EZRA BRIDGER	<ul> <li>Supernatural Reflexes</li> <li>Dorsal Turret</li> <li>Phantom</li> </ul>	
VCX-100 LIGHT FREIGHTER SWZD6	•"CHOPPER"	<ul> <li>Ion Cannon Turret</li> <li>"Zeb" Orrelios</li> <li><i>Ghost</i></li> </ul>	
T SHEATHIPEDE-CLASS SHUTTLE SWZ06	• AP-5	<ul> <li>R4 Astromech</li> <li>Phantom</li> </ul>	

SHIP	PILOT	UPGRADES	THREAT
VCX-100 LIGHT FREIGHTER SWZ06	LOTHAL REBEL	<ul> <li>Dorsal Turret</li> <li>Lando Calrissian</li> <li>Ghost</li> </ul>	
SHEATHIPEDE-CLASS SHUTTLE SWZD6	• "ZEB" ORRELIOS	<ul> <li>R5 Astromech</li> <li>Phantom</li> </ul>	

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