

## SCUM & VILLAINY

This reference contains the *X-Wing Second Edition* Quick Build options for the Scum and Villainy faction. These predefined selections of pilots and upgrades help you quickly assemble squadrons and get flying. Each option consists of a ship card, a number of upgrade cards, and a threat level. To play a match using the Quick Build options, you just need to agree to a particular threat level with your opponent, choose a combination of options that add up to that threat level, and launch your fighters!

SHIP	PILOT	UPGRADES	THREAT
FIRESPRAY-CLASS PATROL CRAFT SWZ16	•Вова Гетт	<ul> <li>③ Lone Wolf</li> <li>④ Perceptive Copilot</li> <li>⑨ Inertial Dampeners</li> <li>⑥ Seismic Charge</li> <li>⑤ Slave I</li> </ul>	
FIRESPRAY-CLASS PATROL CRAFT SWZ16	•KATH SCARLET	Marauder	● ● ● ● ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
FIRESPRAY-CLASS PATROL CRAFT SWZ16	• KRASSIS TRELIX		
FIRESPRAY-CLASS PATROL CRAFT SWZ16	•EMON AZZAMEEN	<ul> <li>Elusive</li> <li>Perceptive Copilot</li> <li>Inertial Dampeners</li> <li>Proximity Mines</li> <li>Seismic Charge</li> <li>Andrasta</li> </ul>	00000
FIRESPRAY-CLASS PATROL CRAFT SWZ16	•Кознка Frost	Perceptive Copilot	
FIRESPRAY-CLASS PATROL CRAFT SWZ16	BOUNTY HUNTER	<ul><li>Perceptive Copilot</li><li>Inertial Dampeners</li><li>Seismic Charges</li></ul>	
FANG FIGHTER SWZ17	•FENN RAU	<ul><li>Daredevil</li><li>Afterburners</li><li>Hull Upgrade</li></ul>	••••• 0000 0000
FANG FIGHTER SWZ17	•KAD SOLUS	Fearless	••• 000 0000 00000



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FANG FIGHTER SWZ17	ZEALOUS RECRUIT	Proton Torpedoes	······································
FANG FIGHTER SWZ17	•Joy Rekkoff	<ul><li>③ Predator</li><li>④ Ion Torpedoes</li><li>⊗ Afterburners</li><li>⊗ Hull Upgrade</li></ul>	●●●●● 000□ 00000
FANG FIGHTER SWZ17	•OLD TEROCH		
FANG FIGHTER SWZ17	SKULL SQUADRON PILOT	Fearless	
Modified TIE/LN FIGHTER SWZ23	• <b>A</b> HHAV	<ul><li>③ Elusive</li><li>⊗ Afterburners</li><li>⊗ Hull Upgrade</li></ul>	······································
Modified TIE/LN FIGHTER SWZ23	MINING GUILD SURVEYOR	<ul><li>③ Swarm Tactics</li><li>③ Trick Shot</li><li>⊗ Shield Upgrade</li><li>⊗ Static Discharge Vanes</li></ul>	•••• 0000 00000
Modified TIE/LN FIGHTER SWZ23	• Overseer Yushyn		<b></b> 0 00 00000
Modified TIE/LN FIGHTER SWZ23	• Captain Seevor	<ul><li>③ Outmaneuver</li><li>⊗ Shield Upgrade</li></ul>	
Modified TIE/LN FIGHTER SWZ23	•FOREMAN PROACH	<ul><li>③ Predator</li><li>⑤ Swarm Tactics</li><li>⊗ Hull Upgrade</li></ul>	
Modified TIE/LN FIGHTER SWZ23	•MINING GUILD SENTRY		
LANCER-CLASS PURSUIT CRAFT SWZOB	•Ketsu Onyo	<ul><li>③ Outmaneuver</li><li>⑦ Rigged Cargo Chute</li><li>⊗ Shield Upgrade</li><li>⑤ Shadow Caster</li></ul>	•••••••••••••••••••••••••••••••••••••••
LANGER-CLASS PURSUIT CRAFT SWZO8	•Sabine Wren	<ul><li>Searless</li><li>Ketsu Onyo</li><li>Shadow Caster</li></ul>	

SHIP	PILOT	UPGRADES	THREAT
LANCER-CLASS PURSUIT CRAFT SWZO8	•Asajj Ventress	<ul><li>Sense</li><li>Veteran Turret Gunner</li><li>Deadman's Switch</li><li>Inertial Dampeners</li></ul>	•••• ••• 00000
LANCER-CLASS PURSUIT CRAFT SWZO8	SHADOWPORT HUNTER	<ul><li>Maul</li><li>Contraband Cybernetics</li></ul>	00000 00000
KIHRAXZ FIGHTER SWZO8	•TALONBANE COBRA	<ul> <li>③ Dutmaneuver</li> <li>④ Cluster Missiles</li> <li>⑤ Inertial Dampeners</li> <li>※ Afterburners</li> <li>※ Electronic Baffle</li> <li>※ Shield Upgrade</li> </ul>	0000 00000
KIHRAXZ FIGHTER SWZO8	•VIKTOR HEL	<ul><li>③ Crack Shot</li><li>⊗ Stealth Device</li></ul>	••• 0000 00000
KIHRAXZ FIGHTER SWZO8	• GRAZ	<ul><li>① Outmaneuver</li><li>② Concussion Missiles</li><li>① Contraband Cybernetics</li><li>※ Afterburners</li></ul>	●●● ●●● ○○○□ ○○○○○
KIHRAXZ FIGHTER SWZO8	BLACK SUN ACE	<ul><li>③ Predator</li><li>⊗ Shield Upgrade</li></ul>	
KIHRAXZ FIGHTER SWZO8	• CAPTAIN JOSTERO	<ul><li></li></ul>	••• 00C 000C 00000
KIHRAXZ FIGHTER SWZO8	CARTEL MARAUDER	<ul><li></li></ul>	
BTL-A4 Y-WING SWZO8	•KAVIL	<ul><li>③ Expert Handling</li><li>銢 Dorsal Turret</li><li>⊕ "Genius"</li><li>⊘ Proton Bombs</li><li>⊗ Afterburners</li></ul>	00000 00000
BTL-A4 Y-WING SWZO8	HIRED GUN	<ul><li>③ Crack Shot</li><li>銢 Ion Cannon Turret</li><li>⑤ Veteran Turret Gunner</li><li>⑥ R3 Astromech</li><li>Ø Conner Nets</li></ul>	••• 0000 00000 00000
BTL-A4 Y-WING SWZO8	• DREA RENTHAL	<ul><li>Expert Handling</li><li>Ion Cannon Turret</li><li>Hotshot Gunner</li></ul>	

SHIP	PILOT	UPGRADES	THREAT
BTL-A4 Y-WING SWZO8	CRYMORRAH GOON	© Dorsal Turret	•••• occ occ occo
<b>HWK-290</b> SWZ08	• DAGE BONEARM	<ul><li>Feedback Array</li><li>Conner Nets</li><li>Static Discharge Vanes</li></ul>	•••• coco coco coco
<b>HWK-290</b> SWZ08	• PALOB GODALHI	<ul><li> Debris Gambit</li><li> Juke</li><li> Contraband Cybernetics</li><li> Stealth Device</li></ul>	
<b>HWK-290</b> SWZ08	•Torkil Mux	<ul><li>Cloaking Device</li><li>Proximity Mines</li></ul>	0000 00000
<b>HWK-290</b> swzo8	SPICE RUNNER (X2)	<ul><li>Deadman's Switch</li><li>Proton Bombs</li><li>Electronic Baffle</li></ul>	● ● ● ● ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
QUADRIJET TRANSFER SPACETUG SWZ08	• CONSTABLE ZUVIO	<ul><li>③ Outmaneuver</li><li>⑦ Rigged Cargo Chute</li><li>❷ Conner Nets</li><li>⊗ Shield Upgrade</li></ul>	······································
QUADRIJET TRANSFER SPACETUG SWZO8	JAKKU GUNRUNNER (X2)	<ul><li>Novice Technician</li><li>Proximity Mines</li><li>Electronic Baffle</li></ul>	
QUADRIJET TRANSFER SPACETUG SWZOB	•Sarco Plank	<ul><li>♦ Unkar Plutt</li><li>† Feedback Array</li><li>Ø Seismic Charges</li><li>♦ Hull Upgrade</li><li>♦ Shield Upgrade</li></ul>	
QUADRIJET TRANSFER SPACETUG SWZO8	•UNKAR PLUTT	<ul><li>Novice Technician</li><li>Contraband Cybernetics</li><li>Proximity Mines</li><li>Afterburners</li></ul>	
STARVIPER-CLASS ASSAULT PLATFORM SWZO8	• PRINGE XIZOR	<ul><li>Predator</li><li>Fire-Control System</li><li>Shield Upgrade</li><li>Virago</li></ul>	00000 00000
STARVIPER-CLASS ASSAULT PLATFORM SWZO8	BLACK SUN ENFORGER		0000 00000

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STARVIPER-CLASS ASSAULT PLATFORM SWZO8	• GURI	<ul><li>Daredevil</li><li>Advanced Sensors</li><li>Advanced Proton</li><li>Torpedoes</li></ul>	0000 00000
STARVIPER-CLASS ASSAULT PLATFORM SWZO8	• DALAN OBEROS	<ul> <li>Outmaneuver</li> <li>Fire-Control System</li> <li>Proton Torpedoes</li> <li>Contraband</li> <li>Cybernetics</li> </ul>	
STARVIPER-CLASS ASSAULT PLATFORM SWZO8	BLACK SUN ASSASSIN	Fearless	•••• 000 0000 00000
M3-A INTERCEPTOR SWZO8	• SERISSU	⊗ Stealth Device	∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞
M3-A INTERCEPTOR SWZO8	• GENESIS RED	<ul><li>③ Juke</li><li>② Concussion Missiles</li><li>※ Munitions Failsafe</li></ul>	∞ • • ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞
M3-A INTERCEPTOR SWZ08	• Фиіии Јаѕт	<ul><li>③ Crack Shot</li><li>④ Adv. Proton Torpedoes</li><li>⊗ Afterburners</li></ul>	•••• co— coo— cooco
M3-A INTERCEPTOR SWZO8	•LAETIN A'SHERA	<ul><li>Juke</li><li>Cluster Missiles</li><li>Munitions Failsafe</li><li>Stealth Device</li></ul>	
M3-A INTERCEPTOR SWZO8	• INALDRA	<ul><li>✓ Ion Cannon</li><li>✓ Hull Upgrade</li><li>✓ Shield Upgrade</li></ul>	
M3-A INTERCEPTOR SWZO8	Tansarii Point Veteran (x2)	<ul><li>③ Crack Shot</li><li></li></ul>	
M3-A INTERCEPTOR SWZ08	•SUNNY BOUNDER	<ul><li>Predator</li><li>Cluster Missiles</li><li>Afterburners</li></ul>	
M3-A INTERCEPTOR SWZ08	CARTEL SPACER (X2)	Ion Torpedoes     Munitions Failsafe	
JUMPMASTER 5000 SWZ08	•TEL TREVURA	<ul><li> Expert Handling</li><li> GNK "Gonk" Droid</li><li> Proton Torpedoes</li><li> Deadman's Switch</li></ul>	

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JUMPMASTER 5000 SWZ08	CONTRACTED SCOUT	Ion Torpedoes     Inertial Dampeners	
JUMPMASTER 5000 SWZ08	• DENGAR	<ul> <li>Expert Handling</li> <li>Proton Torpedoes</li> <li>R4 Astromech</li> <li>Contraband Cybernetics</li> <li>Punishing One</li> </ul>	
JUMPMASTER 5000 SWZO8	• MANAROO	<ul> <li>③ Intimidation</li> <li>④ Perceptive Copilot</li> <li>④ Proton Torpedoes</li> <li>⑨ Feedback Array</li> <li>⊗ Static Discharge Vanes</li> </ul>	
<b>Z-95 HEADHUNTER</b> SWZ08	•N'DRU SUHLAK	<ul><li>⑧ Lone Wolf</li><li>❷ Homing Missiles</li><li>⑨ Cloaking Device</li><li>⊗ Hull Upgrade</li></ul>	∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞ ∞
Z-95 HEADHUNTER SWZ08	BLACK SUN SOLDIER (X2)	<ul><li>⑧ Expert Handling</li><li>④ Concussion Missiles</li><li>⑨ Deadman's Switch</li><li>⊗ Hull Upgrade</li></ul>	
<b>Z-95 HEADHUNTER</b> SWZO8	•KAA'TO LEEAGHOS	<ul><li>③ Expert Handling</li><li>④ Cluster Missiles</li><li>⑨ Contraband Cybernetics</li><li>⊗ Afterburners</li></ul>	
Z-95 HEADHUNTER SWZO8	BINAYRE PIRATE		
G-1A STARFIGHTER SWZO8	•4-LOM	<ul> <li>Elusive</li> <li>Advanced Sensors</li> <li>0-0-0</li> <li>Zuckuss</li> <li>BT-1</li> <li>Mist Hunter</li> </ul>	
G-1A STARFIGHTER SWZO8	• Zuckuss	<ul><li>S Lone Wolf</li><li>✓ Tractor Beam</li><li>S 4-LOM</li><li>Mist Hunter</li></ul>	······································
G-1A STARFIGHTER SWZO8	GAND FINDSMAN	<ul><li>Fire-Control System</li><li>Freelance Slicer</li><li>Deadman's Switch</li><li>Electronic Baffle</li></ul>	

SHIP	PILOT	UPGRADES	THREAT
YV-666 LIGHT FREIGHTER SWZO8	•Moralo Eval	<ul> <li>③ Outmaneuver</li> <li>④ Cluster Missiles</li> <li>④ Latts Razzi</li> <li>⑤ Dengar</li> <li>⑦ Contraband Cybernetics</li> </ul>	
YV-666 LIGHT FREIGHTER SWZO8	• LATTS RAZZI	<ul><li>③ Boba Fett</li><li>⑤ Bossk</li><li>⑤ Dengar</li><li>⑦ Feedback Array</li><li>⑥ Static Discharge Vanes</li></ul>	
YV-666 LIGHT FREIGHTER SWZO8	TRANDOSHAN SLAVER	<ul><li>③ Hotshot Gunner</li><li>② 3 Jabba the Hutt</li><li>⑦ Cont. Cybernetics</li><li>⊗ Rigged Cargo Chute</li></ul>	
YV-666 LIGHT FREIGHTER SWZOB + Z-95 HEADHUNTER SWZOB	• Bossk • Nashtah Pup	<ul><li>Marksmanship</li><li>Greedo</li><li>Hound's Tooth</li></ul>	
YV-666 LIGHT FREIGHTER SWZO8	•TRANDOSHAN SLAVER	① Deadman's Switch ② Hound's Tooth	
Z-95 HEADHUNTER SWZO8	• NASHTAH PUP		
M12-L KIMOGILA FIGHTER SWZO8	•Torani Kulda	<ul> <li>Saturation Salvo</li> <li>Proton Torpedoes</li> <li>Cluster Missiles</li> <li>R4 Astromech</li> <li>Inertial Dampeners</li> <li>Shield Upgrade</li> </ul>	
M12-L KIMOGILA FIGHTER SWZO8	• DALAN OBEROS	<ul><li> Expert Handling</li><li> R5-TK</li><li> Inertial Dampeners</li></ul>	
M12-L KIMOGILA FIGHTER SWZO8	CARTEL EXECUTIONER	<ul><li>③ Crack Shot</li><li>♠ R5-P8</li><li>⊗ Contraband Cybernetics</li></ul>	

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M12-L KIMOGILA FIGHTER SWZO8	• DALAN OBEROS	<ul><li>Expert Handling</li><li>R5-TK</li><li>Inertial Dampeners</li></ul>	•••• ooc oooc oooo
SCURRG H-6 BOMBER SWZOB	•CAPTAIN NYM	<ul> <li>Squad Leader</li> <li>Traj.Simulator</li> <li>R4 Astromech</li> <li>Bomblet Generator</li> <li>Havoc</li> </ul>	•••• 000□ 00000
SCURRG H-6 BOMBER SWZO8	•SOL SIXXA	<ul><li>Ion Cannon Turret</li><li>Skilled Bombardier</li><li>Conner Nets</li><li>Proximity Mines</li></ul>	•••• cooc ccccc
SCURRG H-6 BOMBER SWZO8	LOK REVENANT	© Dorsal Turret  © Bomblet Generator	000 0000 00000
AGGRESSOR ASSAULT FIGHTER SWZO8	•IG-88A	Advanced Sensors  Solution IG-2000	<b></b>
AGGRESSOR ASSAULT FIGHTER SWZO8	•IG-88D	Advanced Sensors SIG-2000	
AGGRESSOR ASSAULT FIGHTER SWZOB	•IG-88B	<ul><li>Fire Control Systems</li><li>Ion Cannon</li><li>IG-2000</li></ul>	<b></b>
+ AGGRESSOR ASSAULT FIGHTER SWZO8	•1G-88C	<ul><li>Fire Control Systems</li><li>Ion Cannon</li><li>IG-2000</li></ul>	